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Curriculum Plans – Key Stage 2 Music

Please find below a detailed outline of the curriculum covered in Music through Year 3 in Key Stage 2.

Year 3

	Term 1.1	Term 1.2	Term 2.1	Term 2.2	Term 3.1	Term 3.2
	Keyboards (L1)	Winter Concert	Instruments of the Orchestra & Conducting	Video Game Music	STOMP! Body	End of Year Production
Topics	Chords & chord patterns	Singing as part of a group	Instruments of the orchestra	Character themes and	Percussion	Singing as part of a group
	Musical notation (treble clef)	Performing in front of an audience	Instrument families (brass, woodwind, percussion & strings)	motifs Evolution of video game music	cyclic rhythms polyrhythm	Performing in front of an audience
	Sharps and flats	Choreography Vocal training	Orchestra layout The conductor	Sound effects	Rhythm grid notation	Choreography
	Melody & accompani ment		Beating time Performing as an ensemble	Video game musical features	choreograp hy performing as part of a	Vocal training
Assessment	In class group and on stage performances, composition & music technology editing tasks					
Support Materials	Cambridge Primary Music Curriculum					
Extension (Stretch/Challen ge)	Cambridge Primary Music Curriculum					

